



## 6U LEAGUE RULES

PITCHING DISTANCE	35 ft.	
BASE DISTANCE	60 ft.	
GAME LENGTH	5 Innings or 75 Minutes	
GRACE PERIOD	Yes	10 min after Game Time. Game length will be shortened by delayed time. Forfeiture results in score of 5-0.
MINIMUM # OF PLAYERS TO PLAY	6	Game may begin with 6 players. Late players must be moved to bottom of batting order. If a team is unable to provide the minimum # of players, the team shall suffer a forfeit. If possible, we would still like to have a competition so, other "registered" league players may be "borrowed" including from the opposing team to allow a softball competition to take place. The forfeit shall stand, however. Teams must have minimum 6 players to conclude game.
GAME CANCELLATION	Info	The League will notify Coaches by approximately 3pm on weekdays or 7am on weekends if the City has shut down fields due to inclement weather or other disruptions. Coaches should notify the League if games are called on-site. Head Coaches together will cancel a game on-site due to inclement weather or other unsafe conditions, in the absence of a Board member. Every effort will be made to make up any canceled game.
UMPIRES	Coaches	A coach for team at bat will be the umpire for their hitters and be positioned near the backstop a safe distance from the batter. Coaches for the fielding team will umpire the bases.
FIELD PREP/TEAR DOWN	Yes	Both teams shall be responsible for prepping the field for the safety of the players AND for putting away equipment at the conclusion of the game.
OFFICIAL BALL	10 inch <b>LEVEL 1</b> Safety Ball	10" Safety Ball (A.D. Starr SOFT STARR Item # SS 1-10-S-OPTIC, or comparable <b>LEVEL 1</b> ball. Home team shall provide from issued equipment.
BATS	ASA/USA Certification Mark	All bats shall have visible ASA/USA Certification mark and not be listed on the USA Softball Non-Approved Bat List or be physically altered that could cause it to be deemed unsafe by the team head coach, umpire or Board of Directors.
BATTING/CATCHER HELMET	NOCSAE Certification Mark	All Batters, On-Deck Batters and Runners must wear while on the playing surface. The should be put on/taken off inside the dugout area. Catchers must wear with proper throat protection (either by-design or add-on).
UNIFORMS	Yes	Uniforms will consist of League-provided shirts. All players shall wear shirts tucked in. Sweatshirts/jackets are allowed during inclement weather conditions.
HATS-VISORS-FACEMASKS	Yes	Hats-Visors-Facemasks are NOT mandatory. 1 or more players may wear them in the field while others do not and they do not have to match. We encourage facemasks for defensive players to encourage confidence in their fielding and promote safety especially at 1st/3rd/P positions.
VISIBLE JEWELRY	No	Players may not wear visible jewelry for obvious safety reasons. This also includes hard plastic/metal hair clips. "Stud" earrings should be removed where possible.
COACHES ON FIELD	Yes	ONLY USA Softball Certified Coaches may be throughout the playing surface and will become part of the field of play. Please avoid collisions or interference with the gameplay.
COACH PITCHING AND GAME PLAY	Yes	Coaches must pitch from the rubber. The coach gets 3 pitches. Players May Not Bunt on Coach Pitching. If the batter unsuccessfully puts the ball into play in fair territory, the "T" will be set up and the batter has 3 attempts to hit the ball into play in fair territory. The batter is deemed "out" after the 3rd unsuccessful attempt on the "T".
TIME BETWEEN INNINGS	1 Minute	Players are allowed 1 minute to get to their positions on the field. Rule is enforced by Opposing Coach.
INTERNATIONAL TIE-BREAKER	No	Game may end in tie except during tournament play. Tournament game ending in tie will start next inning with last batter taking base-running position at 2nd base. Subsequent innings ending in tie will star the last 3 batters positioned in batting order at base running positions 3rd base-2nd base-1st base.
RUN LIMIT-EQUALIZER	No	Runs are naturally limited by the Roster and Batting Lineup size.
RUN LIMIT-GAME	Yes	10 Runs After the 4th Inning, the TRAILING team has the Option to continue the competition.
PLAYING TIME	Yes	No player will sit out except due to injury or voluntary excuse. Violation will result in forfeiture of contested game.
ROTATION RULE	Yes	Each player must play at least 1 inning each game in an Infield position. No exceptions are permitted without Board Of Directors WRITTEN approval. Violation will result in forfeiture of contested game.
INFIELD FLY RULE	No	The Infield Fly Rule is NOT in effect in this division.
THROWN BATS	Yes	Unintentional or not, bats thrown by a batter for more than 6 feet from the batter's box get one warning per game, per team. Batters will be called out on subsequent bat throws.
BASE STEALING	No	No base stealing in this division. Runners are to remain in contact with a base until the ball passes the plate or the batter has hit from the T.
SLIDING	No	No sliding in games in this division.
BUNTING	No	Batters may not bunt. When hitting off T, batter must use bat to strike the ball/T and the ball shall travel not less than 6 feet in fair territory. Any ball traveling less than 6 feet in fair territory shall be deemed a Foul Ball strike. A 6 foot semi-circle should be drawn with chalk before gametime.
ADVANCE ON OVERTHROWS	No	No runner shall advance on an overthrow to a base.
DEFENSIVE POSITIONS	10 Players, (4 Outfielders)	Players must play in the appropriate positions. Outfielders must begin in the grass or at least 10 feet beyond the baseline of the infield.
INJURIES OR LINEUP REMOVAL	Info	If a player must leave the line-up due to injury, illness or another engagement, the team WILL NOT be charged with an out in her batting position as long as the team with the departing player notifies the other team prior to the departing player's at bat.
NEGATIVE CHEERS	No	The League does not tolerate "Negative" cheers. Coaches and Managers must monitor their Players and Fans, and abide by the Code Of Conduct.